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## **HPE AI Basics Glossary**

| Term                    | Definition  |
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| Artificial Intelligence | Artificial intelligence (AI), is intelligence demonstrated by machines, unlike the<br>natural intelligence displayed by humans and animals. Leading AI textbooks<br>define the field as the study of "intelligent agents": any device that perceives its<br>environment and takes actions that maximize its chance of successfully achieving<br>its goals. Colloquially, the term "artificial intelligence" is often used to describe<br>machines (or computers) that mimic "cognitive" functions that humans associate<br>with the human mind, such as "learning" and "problem solving."   |
| Cognitive Analytics     | <b>Can the machine make the decision?</b> Applies human like intelligence to certain tasks, such as understanding not only the words in a text, but the full context of what is being written or spoken, or recognizing objects in an image within large amounts of information.  |
| Computer vision         | Interdisciplinary scientific field that deals with how computers can gain high-level<br>understanding from digital images or videos. From the perspective<br>of engineering, it seeks to understand and automate tasks that the human visual<br>system can do. Computer vision tasks include methods<br>for acquiring, processing, analyzing and understanding digital images, and<br>extraction of high-dimensional data from the real world in order to produce<br>numerical or symbolic information, e.g. in the forms of decisions. Understanding<br>in this context means the transformation of visual images (the input of the<br>retina) into descriptions of the world that make sense to thought processes and<br>can elicit appropriate action. This image understanding can be seen as the<br>disentangling of symbolic information from image data using models constructed<br>with the aid of geometry, physics, statistics, and learning theory. <sup>[8]</sup><br>The scientific discipline of computer vision is concerned with the theory behind<br>artificial systems that extract information from images. The image data can take |
|                         | many forms, such as video sequences, views from multiple cameras, multi-<br>dimensional data from a 3D scanner, or medical scanning device. The<br>technological discipline of computer vision seeks to apply its theories and models<br>to the construction of computer vision systems.  |

| Convolutional Neural Networks CNN | In deep learning, a convolutional neural network (CNN, or ConvNet) is a class of<br>deep neural networks, most commonly applied to analyzing visual imagery. They<br>are also known as shift invariant or space invariant artificial neural networks<br>(SIANN), based on their shared-weights architecture and translation invariance<br>characteristics. They have applications in image and video recognition,<br>recommender systems, image classification, medical image analysis, natural<br>language processing, brain-computer interfaces, and financial time series.   |
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| Data Science                      | Inter-disciplinary field that uses scientific methods, processes, algorithms and<br>systems to extract knowledge and insights from many structural and<br>unstructured data. Data science is related to data mining, machine learning and<br>big data. Data science is a "concept to unify statistics, data analysis and their<br>related methods" in order to "understand and analyze actual phenomena" with<br>data.sup It uses techniques and theories drawn from many fields within the<br>context of mathematics, statistics, computer science, domain knowledge and<br>information science. Turing award winner Jim Gray imagined data science as a<br>"fourth paradigm" of science (empirical, theoretical, computational, and now data-<br>driven) and asserted that "everything about science is changing because of the<br>impact of information technology" and the data deluge. |
| Decision support system (DSS)     | Information system that supports business or organizational decision-<br>making activities. DSSs serve the management, operations and planning levels of<br>an organization (usually mid and higher management) and help people make<br>decisions about problems that may be rapidly changing and not easily specified<br>in advance—i.e. unstructured and semi-structured decision problems. Decision<br>support systems can be either fully computerized or human-powered, or a<br>combination of both.   |
|                                   | While academics have perceived DSS as a fool to support decision making processes, DSS users see DSS as a tool to facilitate organizational processes.  |
| Deep Learning                     | Deep learning (also known as deep structured learning) is part of a broader<br>family of machine learning methods based on artificial neural<br>networks with representation learning.  |

| Descriptive Analytics              | <b>What happened?</b> Describing or summarising the existing data using existing business intelligence tools to better understand <b>what</b> is going on or what has happened.  |
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| Diagnostic Analytics               | <b>Why did it happen?</b> Use past performance to determine what happened and <b>why</b> . The result of the analysis is often an analytic dashboard.  |
| Exascale Computing                 | Exascale computing refers to computing systems capable of calculating at least 10 <sup>18</sup> floating point operations per second.  |
| Expert Systems                     | A computer system emulating the decision-making ability of a<br>human expert. Expert systems are designed to solve complex problems by<br>reasoning through bodies of knowledge, represented mainly as if–then rules<br>rather than through conventional procedural code.  |
| FPGA                               | A field-programmable gate array (FPGA) is an integrated circuit designed to be configured by a customer or a designer after manufacturing – hence the term "field-programmable".   |
| Generative Adversarial Network GAN | Two neural networks contest with each other in a game (in the form of a zero-<br>sum game, where one agent's gain is another agent's loss).  |
| Image Analysis                     | Image analysis is the extraction of meaningful information from images; mainly from digital images by means of digital image processing techniques.  |
| Inference                          | Applies knowledge from a trained neural network model and a uses it to infer a result. So, when a new unknown data set is input through a trained neural network, it outputs a prediction based on predictive accuracy of the neural network.  |
| Machine Learning                   | Machine learning (ML) is the study of computer algorithms that improve<br>automatically through experience. It is seen as a subset of artificial intelligence.<br>Machine learning algorithms build a model based on sample data, known as<br>"training data", in order to make predictions or decisions without being explicitly<br>programmed to do so. Machine learning algorithms are used in a wide variety of<br>applications, such as email filtering and computer vision, where it is difficult or<br>unfeasible to develop conventional algorithms to perform the needed tasks. |
| Memory-driven compute              | When the bottleneck in a compute system is contrained by the amount of memory bandwidth availbel to the processors. As apposed to compute-driven. Usually requires systems to have access fast memory and large memory devices   |
| MLOps                              | Practice for collaboration and communication between data scientists and operations professionals to help manage production ML lifecycle.  |
| Natural Language Processing        | Programing computers to process and analyze large amounts of natural language data. A known use of this is in personal digital assistants.   |
| Natural Language Understanding     | Understanding of sentences in text, speech and context   |

| Neural Networks                     | A neural network is a network or circuit of neurons, or in a modern sense,<br>an artificial neural network, which is a computing system based on a collection of<br>connected units or nodes called artificial neurons, which loosely model<br>the neurons in a biological brain. Each connection, like the synapses in a<br>biological brain, can transmit a signal to other neurons. An artificial neuron that<br>receives a signal then processes it and can signal neurons connected to it.  |
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| Nodes                               | A computational unit that has one or more weighted input connections, a transfer<br>function that combines the inputs in some way, and an output connection. Nodes<br>are then organized into layers to comprise a network. Also called a neuron   |
| Pattern recognition                 | The automated recognition of patterns and regularities in data. It has<br>applications in statistical data analysis, signal processing, image analysis,<br>information retrieval, bioinformatics, data compression, computer graphics and<br>machine learning.   |
| Petascale                           | Petascale computing refers to computing systems capable of calculating at least 10 <sup>15</sup> floating point operations per second (1 petaFLOPS).   |
| Predictive Analytics                | <b>What will happen?</b> Predicting the possible outcome using statistical models and machine learning techniques.   |
| Prescriptive Analytics              | How to get the best result? It is a type of predictive analytics that is used to recommend one or more course of action on analyzing the data.   |
| Recurrent Neural Network RNN        | A recurrent neural network (RNN) is a class of artificial neural networks where<br>connections between nodes form a directed graph along a temporal sequence.<br>This allows it to exhibit temporal dynamic behavior. Derived from feedforward<br>neural networks, RNNs can use their internal state (memory) to process variable<br>length sequences of inputs. This makes them applicable to tasks such as<br>unsegmented, connected handwriting recognition or speech recognition.  |
| Robotic process automation (or RPA) | Form of business process automation technology based on<br>metaphorical software robots (bots) or on artificial intelligence (AI)/digital<br>workers.It is sometimes referred to as <i>software robotics</i> (not to be confused<br>with robot software). In traditional workflow automation tools, a software<br>developer produces a list of actions to automate a task and interface to the back-<br>end system using internal application programming interfaces (APIs) or<br>dedicated scripting language. In contrast, RPA systems develop the action list by<br>watching the user perform that task in the application's graphical user<br>interface (GUI), and then perform the automation by repeating those tasks<br>directly in the GUI. This can lower the barrier to use of automation in products<br>that might not otherwise feature APIs for this purpose. |
| Supervised learning                 | In machine learning and artificial intelligence, supervised learning refers to a class<br>of systems and algorithms that determine a predictive model using data points<br>with known outcomes. The model is learned by training through an appropriate<br>learning algorithm (such as linear regression, random forests, or neural networks)<br>that typically works through some optimization routine to minimize a loss or<br>error function.   |

| Training              | Deep learning neural network models learn to map inputs to outputs given a training dataset of examples. The training process involves finding a set of weights in the network that proves to be good, or good enough, at solving the specific problem.  |
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| Unsupervised learning | Type of machine learning that looks for previously undetected patterns in a data<br>set with no pre-existing labels and with a minimum of human supervision. In<br>contrast to supervised learning that usually makes use of human-labeled data,<br>unsupervised learning, also known as self-organization, allows for modeling<br>of probability densities over inputs. It forms one of the three main categories of<br>machine learning, along with supervised and reinforcement learning. |